## Waterville Primary School Progression of Skills and Vocabulary in MATHS

## Year 5

### **KS2 National Curriculum**

The principal focus of mathematics teaching in upper key stage 2 is to ensure that pupils extend their understanding of the number system and place value to include larger integers. This should develop the connections that pupils make between multiplication and division with fractions, decimals, percentages and ratio. At this stage, pupils should develop their ability to solve a wider range of problems, including increasingly complex properties of numbers and arithmetic, and problems demanding efficient written and mental methods of calculation. With this foundation in arithmetic, pupils are introduced to the language of algebra as a means for solving a variety of problems.

Teaching in geometry and measures should consolidate and extend knowledge developed in number. Teaching should also ensure that pupils classify shapes with increasingly complex geometric properties and that they learn the vocabulary they need to describe them.

### By the end of Year 5 pupils should:

\*Know that 10 tenths are equivalent to 1, and that 1 is 10 times the size of 0.1. \*Recognise the place value of each digit in numbers with up to 2 decimal places.

\*Reason about the location of any number with up to 2 decimal places. \*Divide 1 into 2, 4, 5 and 10 equal parts and read scales and number lines.

\*Convert between units of measure, including using common decimals and fractions. \*Secure fluency in multiplication tables facts and corresponding division facts.

\*Apply place value knowledge to known additive and multiplicative number facts. \*Multiply and divide numbers by 10 and 100.

\*Find factors and multiples of positive whole numbers. 
\*Multiply any whole number with up to 4 digits by any one-digit number.

\*Find equivalent fractions and understand their place on a number line. \*Recall decimal fraction equivalents for ½, ¼, 1/5 and 1/10.

## Waterville Primary School Progression of Skills and Vocabulary in MATHS

### TEACH - MODEL - USE MANIPULATIVES - RECORD - INVESTIGATE - MASTER - REPEAT

## Year 5 Maths Skills

### Number – Number and Place Value

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To interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero.

To count forwards or backwards in steps of powers of 10 for any given number up to 1000 000.

### **Comparing Numbers**

To order and compare numbers beyond 1000.

### **Identifying, Representing and Estimating Numbers**

To identify, represent and estimate numbers using different representations

### **Reading and Writing Numbers**

To read, write, order and compare numbers to at least 1000000 and determine the value of each digit.

To read Roman numerals to 1000 (M) and recognise years written in Roman numerals.

#### **Understanding Place Value**

To read, write, order and compare numbers to at least 1000000 and determine the value of each digit.

### Rounding

To read, write, order and compare numbers to at least 1000 000 and determine the value of each digit.

To round decimals with two decimal places to the nearest whole number and to one decimal place.

### **Problem Solving**

To solve number problems and practical problems that involve all of the above.

# Number - Addition and Subtraction

### **Mental Calculation**

To add and subtract numbers mentally with increasingly large numbers.

#### **Written Methods**

To add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction).

## Inverse Operations, Estimating and Checking Answers

To use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy.

### **Problem Solving**

To solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.

# Number - Multiplication and Division

### **Multiplication and Division Facts**

To count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000.

### **Mental Calculation**

To multiply and divide numbers mentally drawing upon known facts.

To multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.

#### **Written Calculation**

To multiply numbers up to 4 digits by a one- or twodigit number using a formal written method, including long multiplication for two-digit numbers.

To divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context.

### **Properties of Numbers**

To identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.

To know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.

To establish whether a number up to 100 is prime and recall prime numbers up to 19.

To recognise and use square numbers and cube numbers, and the notation for squared  $\binom{2}{1}$  and cubed  $\binom{3}{1}$ .

### **Problem Solving**

To solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes.

To solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign.

To solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.

# Number - Fractions

### **Recognising Fractions**

To recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

### **Comparing Fractions**

To compare and order fractions whose denominators are all multiples of the same number.

### **Comparing Decimals**

To read, write, order and compare numbers with up to three decimal places.

### **Rounding**

To round decimals with two decimal places to the nearest whole number and to one decimal place.

### **Equivalence**

To identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths

To read and write decimal numbers as fractions (e.g.  $0.71 = {}^{71}/{}_{100}$ ).

To recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents. To recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 as a decimal fraction.

### **Addition and Subtraction of Fractions**

To add and subtract fractions with the same denominator and multiples of the same number. To recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g.  $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = \frac{1}{5}$ ).

### **Multiplication and Division of Fractions**

To multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams.

### **Problem Solving**

To solve problems involving numbers up to three decimal places.

To solve problems which require knowing percentage and decimal equivalents of  $^{1}/_{2'}$ ,  $^{1}/_{4'}$ ,  $^{1}/_{5'}$ ,  $^{2}/_{5'}$ ,  $^{4}/_{5}$  and those with a denominator of a multiple of 10 or 25.

### **Vocabulary**

Ten thousands, one hundred thousands, powers of, integer.

Multiples, factors, prime numbers, square numbers, cube numbers, short division, product, dividend, divisor, quotient, operations.

Fifth, thousandths, mixed numbers, percent %, factors, integer.

# Waterville Primary School Progression of Skills and Vocabulary in MATHS

## TEACH - MODEL - USE MANIPULATIVES - RECORD - INVESTIGATE - MASTER - REPEAT

Year 5	Algebra	Measurement	Geometry – Properties of Shape	Geometry – Position and Direction	Statistics
Maths Skills	Equation To use the properties of rectangles to deduce related facts and find missing lengths and angles.	Comparing and Estimating To calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes.  To estimate volume (e.g. using 1 cm³ blocks to build cubes and cuboids) and capacity (e.g. using water).  Measuring and Calculating To use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.  To measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.  To calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes.  To recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³).  Time To solve problems involving converting between units of time.  Converting To convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and metre; centimetre and metre; gram and kilogram; litre and millilitre). To solve problems involving converting between units of time.  To understand and use equivalences between metric units and common imperial units such as	Identifying Shapes and their Properties To identify 3-D shapes, including cubes and other cuboids, from 2-D representations.  Drawing and Constructing To draw given angles, and measure them in degrees (°).  Comparing and Classifying To use the properties of rectangles to deduce related facts and find missing lengths and angles.  To distinguish between regular and irregular polygons based on reasoning about equal sides and angles.  Angles To know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles.  To identify: * angles at a point and one whole turn (total 360°) * angles at a point on a straight line and ½ a turn (total 180°) * other multiples of 90°	Position, Direction and Movement To identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.	Interpreting, Constructing and Presenting Data To complete, read and interpret information in tables, including timetables.  Solving Problems To calculate and interpret the mean as an average.
		inches, pounds and pints.	Vocabi	ilarv	
		Measure and Length Decimal notation, scaling, metric units, imperial units, inches, compound shape, irregular shapes, square centimetres, square meters. Height, Weight and Capacity Cubic centimetre, pounds, pints.	Regular polygon, irregular polygon, reflex angles, degrees, one whole turn, angles on straight line, angles around a point, vertically opposite, missing angles.	Reflection.	Timetable, two-way tables.