



1. LOs

- L1: I can understand funfair ride nouns and say which ones I like /dislike.
- L2: I can remember funfair vocabulary and play a board game.
- L3: I can describe funfair rides using adjectives.
- L4: I can plan and describe a theme park.
- L5: I can talk about my favourite things.
- L6: I can learn about the French tradition of "poisson d'avril".

2. Sound Spelling Exploration

- Silent final consonants:
t//s/h
- Sound- spelling:
ôme/ûche/gne/ use /aut

3. "Language Detective" skills

- Speak confidently (words, phrases, sentences).
- Recall and use previously learnt language.
- Listen attentively.
- Join in with a game to aid memorisation.
- Take risks and learn from mistakes.
- Make educated guesses about meaning, using context.
- Practise new language with a friend.
- Use a bilingual dictionary to check spellings/new words.
- Make links with English and home languages.
- Have appositive attitude to learning about other cultures and languages.

5. Primary creativity/

cross-curricular learning opportunities

- Class investigation of funfairs around the world.
- DT – design a funfair ride.
- Maths – data handling from a class survey about funfairs.
- Class presentations – taking about ourselves.
- Investigate the tradition of "poisson d'avril"

4. Teacher assessment of learners progress

- Can remember some funfair rides nouns/say and write which funfair rides I like and dislike.
- Can understand and use some new nouns to play a board game and to say what is at a funfair.
- Can write extended sentences using verbs, nouns, adjectives and conjunctions to describe funfairs.
- Can write a short text about a theme park.
- Can talk in sentences to talk about my favourite things.
- Can learn about the tradition of "poisson d'avril".

6. Grammar

- Identifying cognates and non-cognates.
- Using adjectives with nouns
- 3rd person singular nouns
- Expressing a like/dislike
- Conjunctions to build extended sentences